# Traffic: an Interplay between Models, Simulations, and Control Actions

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# Overview

- Gathering traffic data
  - Available infrastructure
  - The nature of the measurements
- Modelling traffic flows
  - Macroscopic models
  - Microscopic models
- Simulating traffic flows
  - Microscopic simulators
- Controlling traffic flows
  - Available control actions



# Gathering traffic data (1/3)

- Single/double loop detectors (embedded in the concrete)
- Gatso-meters



• Cameras

 (counting by 'hand')

• ISTA







# Gathering traffic data (2/3)

• <u>Automation</u> is becoming a core business:







#### Gathering traffic data (3/3)





# What is being measured ?

- **Density** (number of vehicles /kilometre) k
- Flow (number of vehicles /hour)



 $\longrightarrow \overline{v}$ 

• Average speed (kilometres/hour)





# What do the measurements look like ?



### A full week of measurements



# **Quality problems !**

• Sometimes, a sensor gets 'stuck' for several days:



• Or the wrong values are being registered:





# **Traffic regimes**

• Low density allows for safe overtaking:



• Higher densities complicate overtaking manoeuvres:



• Congested traffic results in **shock waves**:



#### **Measurement correlations**

• Example: traffic on the E17



#### "Fundamental diagram"



# **Regimes and fundamental diagrams**

• In the (*k*,*q*) fundamental diagram:



# **Models of traffic flows**

• The mathematical models are based on the consideration of a traffic flow:

– as a *whole* 

**macro-/mesoscopic flow models** 

# as being composed of *individual vehicles* microscopic flow models



# **Macroscopic: fluid or gas ?**

- Based on partial differential equations.
- *Fluid-dynamic* models consider a traffic flow as a **compressible fluid** (i.e., *continuum* models).
- <u>Gas-kinetic</u> models consider a traffic flow as a many particle system (= 'mesoscopic').

Americans vs. Germans: the former apply 'rocket science', the latter 'particle physics'.

# **Microscopic flow models**

- Computationally very intensive !
- Many (unnecessary) parameters !
   Sensitivity analysis.
- Much harder to calibrate and validate than macro-/mesoscopic models !



# **Car following submodel**



#### **Example: traffic cellular automata**



**Car following submodel = set of local rules** 



#### Lane changing submodel



 $\implies$  p(lane change) ~ f( $\Theta$ )

(critical) gap size(s), distance to on/off ramp, with  $\Theta \ni \{ (desired) \text{ speed}, \}$ lane changing rules,



# Routing

- 'Each vehicle needs to know where to go.'
- A lane changing submodel needs to do the practical implementation of routing:
  - mandatory lane changes
  - discretionary lane changes
- The actual routing happens on a higher level:
  - OD-matrices
  - *splitting rates* (also known as *turning fractions*)

#### **OD-matrix**

• **O** = **origin**, **D** = **destination** 





#### **DTA as a core business**



# **Microscopic simulators (1/2)**



# **Microscopic simulators (2/2)**

• <u>Commercially:</u> *PARAMICS, AIMSUN, VISSIM, ...* 







# **Controlling traffic flows ?**

- Why **control** the traffic ?
  - postpone/eliminate traffic jams (if possible),
  - early detection and timely reaction to incidents,
  - pursue an environmental friendly policy,

- At this moment, Flanders works locally.
- In the future, we strive to control on a **network** level.



## **Prognosis of future traffic flows**



#### Flanders' Traffic Centre



# **Controlling traffic lights**

At the level of crossings





- At a *network* level (e.g., de " Leien " in Antwerp)
  → "traffic must leave the city centre as fast as possible"
- At a *corridor* level (e.g., the A12 Antwerp-Brussels)
   → "The good feeling: always green lights..." or "The bad feeling: I keep encountering red lights !"

# **Dynamical route guiding**

- Dynamic routing information panels (DRIPs)
  - Travel times
  - Traffic jams (physical length **and time duration !**)
  - Alternative routes



# Variable Message Signs (VMS)

• Dynamic speed limits (cfr. Dutch motorways)





#### **Incident detection**

- Closing of lanes; diverting traffic
- Rubbernecking effects on the opposite lane



#### **Automatic incident detection**





# **Other possible control actions**

- Change the drivers' travel times (leave earlier, depart later, don't make the journey, ...).
- Road pricing and congestion charging.
- Public transport uses special lanes.
- Parking management.
- Lanes have a variable width.
- Detection of fog, snow, heavy rain, ...
  - Advanced Traffic Management Systems



# **Ramp metering**

• "Try to control the inflow by drops."





#### The idea behind ramp metering



#### The idea behind ramp metering



#### **Benefits of ramp metering**

#### without control

#### with ramp metering



# **Ramp metering applied to the E17**





# **Platoon driving: myth or reality ?**

- Vehicles are supposed to drive *close to each other* (in platoons), with a *lower average speed*.
  - It might be safer...
  - BUT is it better (in terms of flow)?







For several years now, the police (i.e., 'zwaantjes') apply platoon driving at the E40 during the busy holidays (visits to the Northsea).



# **Towards a sustainable cost function**

• Characterise the concept of 'sustainability', e.g.,



• **Important:** the SCF involves a *trade-off* !

environment friendly capacity throughput

#### **Illustrative software demonstration**



