Development of a Traffic Cellular Automaton Model for Highway Traffic

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General overview

- Statement of our goals
 - Different traffic regimes
 - Modeling of traffic flows
 - Traffic Cellular Automata (TCA)
 - Survey of classic models
 - Development of the STV TCA
 - Global approach and related problems
 - Challenges in development
- Conclusions

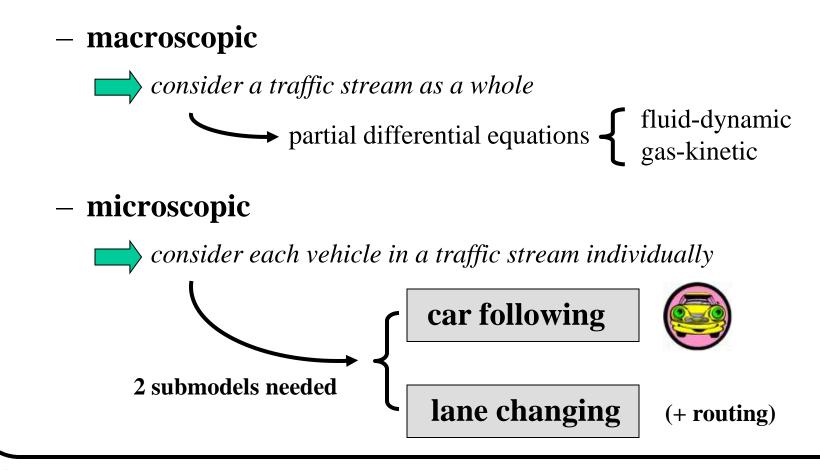
Statement of our goals

- Modeling of traffic flows is necessary:
 - optimize the usage of the existing road infrastructure.
- Construct a model for the simulation of traffic flows:
 - focus on the cellular automata programming paradigm,
 - investigate the already existing models,
 - formulate some basic model-related necessities,
 expected problems and challenges.
- Only consider highway traffic:
 - unidirectional flows,
 - no signalized intersections (i.e, only on-/off-ramps, weaving areas, ...).

Different traffic regimes • Time series of average speed, <u>flow</u> and density: correlations lead to 30 fundamental diagrams Monday ---- Tuesday ---- Wednesday ---- Thursday 7000 6000 traffic 5000 w [vehicles/h] 3000 3000 free flowing traffic regimes • synchronized traffic 2000 congested traffic 1000 (metastable phases, hysteresis, ...) 50 150 208 100 Density [vehicles/km]

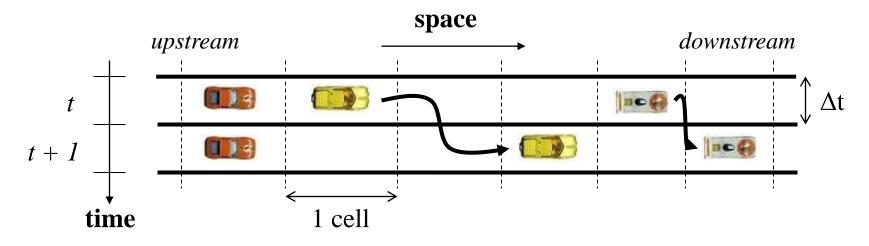
Modeling of traffic flows

• Two main approaches are possible:



Traffic Cellular Automata (TCA)

- Space is coarse grained (each cell in the **lattice** is 7.5 meter).
- **Rules** describe the evolution of the system each timestep (1 sec):

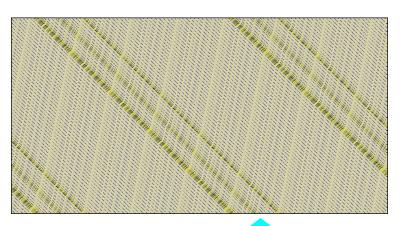


- At this stage : focus on the **car following submodel**.
- Indianapolis scenario : closed system (L cells, N vehicles).

The rules are consecutively applied to all vehicles in parallel.

Survey of classic models (1/2)

- Wolfram rule CA-184
 - + only theoretically used
 - complete deterministic system
 - strict periodicity

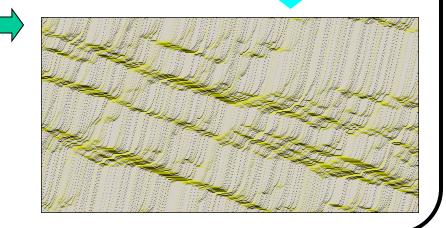


• Nagel-Schreckenberg (NaSch)

(stochastic TCA)

- + good for urban traffic
- too much noise
- many unstable jams

(time-space diagrams)



Survey of classic models (2/2)

• VDR TCA

- (velocity dependent randomization)
- + stable jam (*phase separation*)
- no stop-and-go traffic

Time Oriented TCA

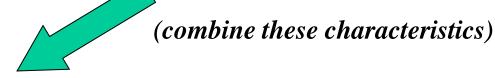
- + formation of stable jam
- + stop-and-go traffic
- unrealistic inflow to jam
- (too) many parameters

(time-space diagrams)



Development of the STV TCA (1/2)

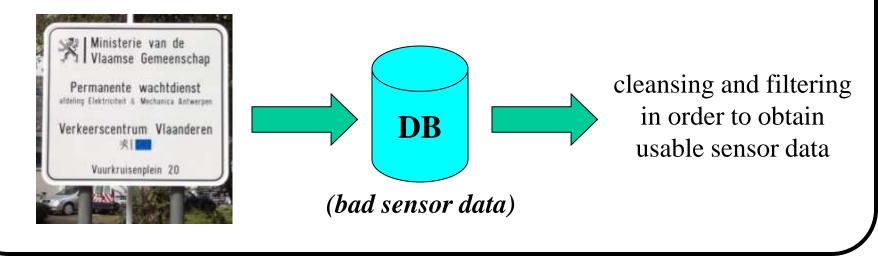
• The existing models each have their deficiencies, as well as **specific characteristics**.



- $\mathbf{S} \longrightarrow$ stochasticity is a necessity
- $T \longrightarrow$ incorporate time based behaviour

Development of the STV TCA (2/2)

- Construction of the STV may seem trivial, **BUT**:
 - pursue *feasible calibration* of the model's parameters,
 - *reproduce* characteristic *phases* of traffic (i.e., free flowing, synchronized and congested regimes).
- There's also a nasty "side problem":



Challenges in development

- Multi-lane traffic, different vehicle classes, ...
- Implement parallelism through distributed computing. allow large-scale simulations (country wide)
- Achieve a rigorous mathematical calibration.
- Usability for *real-time* control problems ? might not be achieved hybrid approach

Conclusions

- Cellular automata provide *computationally feasible* microscopic models for traffic flows.
- Intensive study into existing models: They have several deficiencies.
- Development of an adequate TCA model:
 - more information regarding the different traffic regimes (phases) is needed,
 - rigorous calibration will prove to be a difficult task.