## **MIDI Implementation Chart**

Date: Nov. 11. 2020 Version: 1.00

		Transmitted	Recognized	Remarks
Function		Tunsmited	Redognized	remand
Basic	Default	Χ	Х	
Channel	Changed	X	X	
Mode	Default	X	3	Channel 1–10 = Part 1–10
	Messages	Χ	X	
	Altered	******	*******	
Note		48	0–127	
Number	True voice	******	36–84	
Velocity	Note On	X 9n, V=127	X 9n, V=1–127	
	Note Off	X 8n, V=64	X	
After	Key's	Х	Х	
Touch	Channel	X	X	
Pitch Bend		Х	X	
	3, 35	0	0	Sample No.(MSB, LSB)
	7	0	0	Level
	10	Ο	0	Pan
	40, 41	Ο	0	Sample Start Point, Length
	42	Ο	0	Hi Cut
Control	43, 49	Ο	0	Speed, Chromatic Speed
Change	44, 45, 46	0	0	Pitch EG Intensity, Attack, Decay
	47, 48	0	0	Amp EG Attack, Decay
	50	0	0	Trigger Delay
	68	Ο	0	Loop On/Off
	70	Ο	0	Reverb On/Off
	75	Ο	0	Reverse On/Off
	91	Ο	0	Reverb Mix (Ch.1 Only)
Program		X	Х	
Change	True Number	X	X	
System Exclusive		0	0	
System Common	Song Position	X	0	*1
	Song Select	X	X	
	Tune Request	X	X	
System	Clock	0	0	*1
Real Time	Commands	0	0	
	Local On/Off	Х	X	
Aux	All Notes Off	Χ	X	
Meassages	Active Sensing	Χ	0	
	System Reset	X	X	

## Notes

This is the factory default implementation. Each part is controlled by multiple MIDI channels.

An alternate single channel implementation can be enabled, refer to the single channel implementation chart for details.

Mode 1: Omni On, Poly Mode 3: Omni Off, Poly Mode 2: Omni On, Mono Mode 4: Omni Off, Mono O: Yes X: No

<sup>\*1:</sup> Received when the MIDI Clock Src = CL.At in Global Parameter.